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Yangphel Archery

Kingdom of Bhutan



Best of Bhutan Shootout

Rules

General

- This shootout called the 'Best of Bhutan Selection' would be held between the top 15 archers of the ongoing 19th Yangphel Open Archery Tournament. These 15 archers have been selected with their top performance (total individual *kareys*) during the 45 rounds of the league phase of the tournament.
- From among these 15 archers, three top archers would be selected according to number of *kareys* hit during the shootout of 30 arrows. These top three would then be titled the Bhutan's Best Archer, Best Archer Runners Up and Best Archer 2nd Runners Up.
- A total of 10 rounds (with 3 arrows in each round) would be held during the shootout. **For the sole purpose of enhancing safety**, the shootout would be held towards one end of the range from North (*chungu*) to South (*Chunju*) end.
- The archers need not go to the other end of the *bacho* to collect their arrows. The target with arrows would be brought to the other end, where under the supervision of the Chief Umpire, the arrows would be pulled out by archers themselves with assistance of the asst. umpire. The arrows on the ground would be collected and brought to the other end by scorekeepers under the supervision of the presiding umpire at the other end.

Scoring

- There would be no scores calculated but the type of *kareys* would be marked i.e. whether regular *karey*, *saa-karey* or bull's eye hits. The top three totals after the 15 rounds would receive the aforementioned titles and associated prizes on the final match of Aug 29th 2015.
- In case of tie in the total, the *saa-karey* would be taken as the first tie-breaker and bull's eye hit as the 2nd tie breaker.
- In case of total tie i.e. of *karey* total and both the tie breakers, then the two or more individuals in contention for the same position will shoot penalty rounds of one arrow each. No *dayas* would be taken into account during the penalty but *karey* scoring i.e. three pointer bull's eye and one pointer *saa-karey* would be taken into account. In case of equal points, the second round will commence.
- The penalty round would always be shot from North to South side of *bacho*.
- The President / VP will brief all the participating archers on the rules given here and specifically brief that a *nowpog karey* even without any other *karey*/ hits would be counted as one pointer only.
- No *dayas* would be counted even if there are no hits during a particular round.
- The scorekeepers will wave red flag for regular *karey* (2 pointer), yellow flag for bull's eye (3 pointer) and blue flag for *saa-karey* (1 pointer).
- Also, the players would be given different color scarves for the *kareys* they hit. This is to help the spectators in keeping the counts and for proper verification. As such, the players are requested to wear them in such a way that all could be counted visually and easily.

Group and Sequence

- The lot for the individual marking scarves would be picked by the archers according to their league ranking and they would be numbered according to color and number for the rest of the match.
- In the first half (i.e. till the end of 5th round), the archers would be combined in the following group (W:White; Y: Yellow; R: Red; B:Blue; G:Green:): 1st: **W1Y1R1B1G1**; 2nd: **W2Y2R2B2G2**; 3rd: **W3Y3R3B3G3**;
- The groups would maintain the above sequence till the end of the 5th round, but within the groups the sequence of the players after the first round would be based on scoring with leading score shooting first.



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During the 1st round, the players would shoot according to color White first, Yellow Second, Red Third, Blue Fourth and Green Fifth.

- In the second half (i.e. after the start of 6th round till the end), the players would be grouped in the following order: 1st: **W1Y2R3B1G2**; 2nd: **W3Y1R2B3G1**; 3rd: **W2Y3R1B2G3** and the groups would maintain this order in shooting; while within the group after the 6th round, the sequence would be based on score with lead shooting first. During the 8th round, the players would shoot according to color White first, yellow Second, Red Third, Blue Fourth and Green Fifth.
- The group will be responsible for maintaining the sequence but in case of mistakes in sequence, there would be no deductions of points or penalties imposed.

Umpires

- There would be total of five umpires – 1 chief umpire, two regular umpires and 2 asst umpires. Two umpires (one regular and one asst. umpire) will be stationed for all of the 10 rounds at one side of *bacho* and other pair (one regular and one asst. umpire) will stationed at the other side.
- The chief umpire will be stationed at Chungu (north side) and will declare the *karey* and scores (type of *karey*) when the target with the arrows on them would be brought to them.

Match Proceedings

- No archers would be allowed to distract/ make derogatory remarks to other archers. As soon as an archer has drawn to shoot, all the participating archer will not be allowed make any remarks then and will maintain silence. The public and audience would be requested but would not be governed by any rules.
- ***Each of the 15 archers would be allowed an assistant to signal and point out where their arrows have landed after each shot from the other end of the range/ bacho. This assistant can be used to pull out the arrows from the ground and bring it to other side if archers are more comfortable with their own people handling the arrows. The assistant is being allowed in order to help gauge where the arrows have landed, without having the archers walk to other side or shooting from other side, so compromising safety.***
- ***If the arrows on the ground are not taken by the archer's assistant to the other end, then the arrows would be collected and brought to the other end by scorekeepers under the supervision of the presiding umpire at the other end. The target with arrows would be brought to the other end, where under the supervision of the Chief Umpire, the arrows would be pulled out by archers themselves with assistance of the asst. umpire at that end of the bacho.***
- The umpire will ensure that no tampering of the arrow happen. If any archers are found in engaging in such activities (bending arrows, tampering in general) then the umpire will impose yellow and red cards. And it would carry resulting impositions. The red card would result in disqualification and removal from the competition.
- The arrows on the target will be removed only after the umpire has confirmed and verified the hits. An archer would be responsible for pulling out one's own arrow unless specified to the officials to pull out some.

NB: The change in the format of shootout, whereby the arrows are shot only from designated one side of the range (as opposed to shooting from both the ends) is being done in order to enhance safety and to sensitize not only archers but also the general public on the safety issues of the archery. The organizing committee is able to make such effort only in this shootout given that the shootout is seen as more of penalty shootout (a tiebreaker) and outside of normal matches.